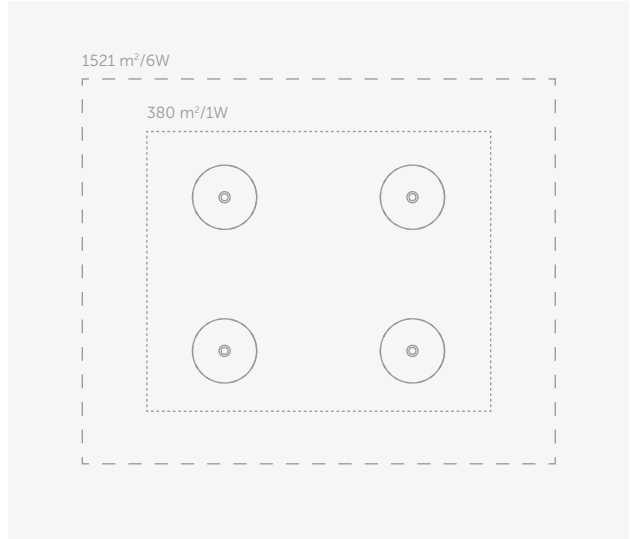
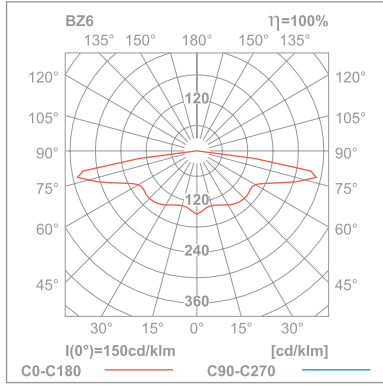


Optic O for open area

simulation for four luminaires and min 0,5 lx (area)



Optic C for corridor

simulation for two luminaires and min 1 lx (distance)

